	Сус	cle 1	
	Year 1 & 2	Year 3 & 4	Year 5 & 6
Maths			
Science (PlanBee)	Autumn: Exploring Everyday Materials/Everyday Materials (x7 lessons)	Autumn: Circuits & Conductors (x5 sessions) / Forces & Magnets (x5 sessions)	Autumn: Evolution & Inheritance (x6 sessions)/Classifying Organisms (x6 sessions)
	Spring: My Body (x7 sessions)	Spring: How plants grow (x6 sessions)	Spring: Healthy Bodies (x7 sessions)
	Summer: Living in Habitats (x6 sessions)/Identifying Plants (x6 sessions)	Summer: Light & Shadow (x7 sessions)/Changing Sound (x7 sessions)	Summer: Properties and changes in materials (x7 sessions)
History (PlanBee)	Autumn: Great Fire of London (x5 sessions)	Autumn: What can we find out about Ancient Egypt (x7 sessions)	Autumn: Vikings vs Anglo-Saxons (x sessions)
	Spring: Intrepid Explorers (x7 sessions)	Spring: British History Heroes (x7 sessions)	Spring: Crime & Punishment (x7 sessions)
	Summer: Shipston Wool Fair (local history separate)	Summer: The Windrush Generation (x5 sessions)	Summer: Elizabethan England (x7 sessions)
Geography (PlanBee)	Autumn: Life in the City (x5 sessions)	Autumn: In the Desert (x 6 sessions)	Autumn: The United Kingdom (x6 sessions)
	Spring: Around the World (India & Africa) (x7 sessions)	Spring: European Neighbours (x6 sessions)	Spring: North America (x7 sessions)
	Summer: Map Makers (x6 sessions)	Summer: Countries of the World (include Commonwealth) (x6 sessions)	Summer: Our Local Area (x6 session
RE (SACRE/UC)	Autumn: SACRE Why are festivals important? 2.5/UC Incarnation 1.3	Autumn: SACRE U2.9/SACRE L2.9	Autumn: UC Creation & Fall 2B.2/SACRE 2.3
	Spring: UC Salvation 1.5/SACRE 1.5	Spring: UC People of God 2A.2/UC Salvation 2B.6	Spring: SACRE 2.1/UC Salvation 2B.
	Summer: SACRE 2.1/UC Creation/Fall (2A.1)	Summer: SACRE U2.5/UC Gospel 2B.5	Summer: UC Kingdom of God 2.8/SACRE 2.8

Art & Design (PlanBee)	Autumn: Sparks & Flames (x5 sessions)	Autumn: Famous Buildings (x6 sessions)	Autumn: Sculpting Vases (x6 sessions)
	Spring: African Arts (x5 sessions)	Spring: Plant Art (x7 sessions)	Spring: Cityscapes (x6 sessions)
	Summer: Andy Goldsworthy (x5 sessions)	Summer: William Morris (x5 sessions)	Summer: Landscape art (x6 sessions)
	Autumn: Homes (x6 sessions)	Autumn: Alarms (x5 sessions)	Autumn: Bird House Builders (x6 sessions)
Design & Technology (PlanBee)	Spring: Perfect Pizza (x5 sessions)	Spring: Moving Monsters (x6 sessions)	Spring: Bread (x6 sessions)
	Summer: Puppets (x6 sessions)	Summer: British Inventors (x5 sessions)	Summer: Moving Toys (x6 sessions)
Wellbeing, PSHE & RSE (Scarf)	Autumn: Me & My Relationships/Growing & Changing	Autumn: Me & My Relationships/Valuing Differences	Autumn: Me & My Relationships/Being my Best
	Spring: Valuing Difference/Keeping Myself Safe	Spring: Keeping Myself Safe/Rights & Responsibilities	Spring: Valuing Difference/Rights & Responsibilities
	Summer: Rights & Responsibilities/Being my Best	Summer: Being my Best/Growing & Changing	Summer: Growing & Changing/Keeping Myself Safe
		Autumn: Meet and Greet	Autumn: The Wider World
Modern Foreign Languages		Spring: My Body	Spring: My Routine
(Spanish) Twinkl		Summer: Time to Eat	Summer: Free Time
Physical Education	Autumn: Dance/Gymnastics/Invasion games	Autumn: Dance/Gymnastics/Invasion games	Autumn: Dance/Gymnastics/Invasion games
	Spring: Fundamental Movements/Ball skills	Spring: Indoor athletics/Dodgeball	Spring: Indoor athletics/Dodgeball
	Summer: Team games/striking sports	Summer: Athletics/Striking sports	Summer: Athletics/Striking sports

Music (Kapow)	 Autumn: Pulse and rhythm (All about me) Spring: West African call and response song (Animals) Summer: On this island (British songs and sounds) 	Autumn: Creating compositions in response to an animation (Mountains) Spring: Jazz Summer: Traditional instruments and improvisation	Autumn: Baroque Spring: Blues Summer: Film Music
Computing (TeachComputing)	 Autumn: Using technology around me/Group objects of data together Spring: Using IPAD tools to draw and paint/Using commands and algorithms to debug Beebots Summer: Begin to use Pages/Use 	Autumn: What is the internet?/Create and edit digital images Spring: Programming with patterns and loops/Collect, log & analyse data Summer: Record and edit sounds/Design & modify a game	Autumn: Communicating effectively online/Recognise and use 3D modelling Spring: Design a website/use data to plan a trip on Excel Summer: Microbit Metronome
	commands and changing variables on Scratch Jr	Sourius/Design & mouny a game	coding/Microbit pedometers

Half term 1	Half Term 2	
RE		
PSHE		
PE		
Computing		
History	Geography	
Art & Design & Technology		

MFL (Yrs 4,5,6)	Music
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