

As writers, we will:

- Research and write a biography of our favourite musician(s)
- Look at the poetry of song lyrics
- Write a narrative story based on a piece of music
- Write reviews on performances
- Create a persuasive advert

As scientists, we will:

- Identify how sounds are made, associating some of them with something vibrating
- Find out how vibrations from sounds travel to our ears
- Find patterns between the pitch of a sound and features of the object that produced it
- Find patterns between volume and the strength of vibrations
- Investigate soundproofing and acoustics

As geographers, we will:

- locate North America on a map
- understand geographical similarities and differences in human and physical geography of a region of the UK and a region within North America
- identify the position and significance of latitude, longitude, Equator, the Prime/Greenwich Meridian and time zones (including day and night)

As mathematicians, we will:

- add and subtract decimals
- multiply and divide decimals by 10/100/1000
- look at decimal sequences
- compare fractions, decimals and percentages
- identify, describe and represent the position of a shape following a reflection or translation, using the appropriate language, and know that the shape has not changed
- Calculate area and perimeter of composite rectilinear shapes



As musicians, we will:

- play and perform, using our voices and playing musical instruments with increasing control and expression
- compose music for a purpose
- listen to music with attention to detail
- use and understand musical notations
- listen to music from a range of composers and musicians
- research the history of music
- research musicians who have composed music despite being deaf e.g. Beethoven

In RE, we will:

- Exploring what would Jesus do in specific situations
- Is it better to express beliefs through art or charity? Looking at Judaism and Christianity.

Crotchets and Quavers

Emerald Class Topic Web Summer 2020

In Computing, we will:

- use a variety of software to create and record music
- use sequence, selection, and repetition in programs
- work with variables and various forms of input and output

As artists, we will:

- make musical instruments from a range of materials
- research the impact of adverts designed by great artists and create our own

